BOLAND BOWLS

Conditions of Play – VETERAN TRIPS (any format)

1. Teams to be made up of players over the age of 60, in any combination, regardless of gender e.g., 3 men, 3 ladies or mixed.

2. Games in rounds 1 to 3 will be played with 2 bowls per player on a round robin basis over 18 ends. 2 Points awarded for a win, 1 for a peel and nil if the game is lost.

3. Concluding the round robin, the winner shall be the team with the most points and if a tie, the following sequential criteria will be used until a winner is determined:
   3.1. Net shots.
   3.2. Shot percentage (shots for, divided by shots against) and the winner will be the one with the higher result.
   3.3. The winner of the game when the two played each other.

4. Playoff games will be played over 18 ends. Should a game be tied, an extra "SUDDEN DEATH" end must be played. The winner of this end will be declared the winner.

5. One trial end in each direction is allowed before the start of the game. (2 trial ends)

6. Burnt ends are NOT replayed. Jack to be placed on 2m mark.

7. Only skips are allowed to visit the head and may do so only after delivery of their 2nd bowl.

8. Boland Final will be on a knock-out basis, with 2 semi-finals over 18 ends. The winners of the SF's will progress to the Final. The losers of the SF's will progress to the 3rd/4th play-off match. Should a game be tied, an extra "SUDDEN DEATH" end must be played. The winner of this end will be declared the winner of the match. Semi-finals to start at 10:00. Final and 3rd/4th play-off match to start at 13:00.

WITHDRAWING DURING PLAY

Should a side withdraw at any time after commencement of sectional play, with or without the consent of the Controlling Body, all their completed results up to the point of withdrawal shall be scratched. Where knock-out games are played, the game will be forfeited, and the opponent will be declared the winner.

REMEMBER, THE ACCURACY OF THE SCORECARD IS THE RESPONSIBILITY OF THE SKIPS AND NOT THAT OF THE UMPIRE OR MATCH OFFICIAL